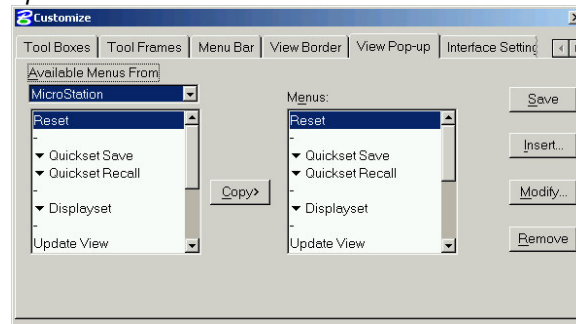


The problem I have with f-keys is remembering which command I have tied to which f-key, short of creating an f-key menu. I don't really want a piece of paper taped to my keyboard or hanging in front of me. Creating a menu for commands that might otherwise be tied to your f-key sounds like a good idea. Wouldn't it be nice to just have a menu pop-up, with in-frequently (but important commands) or frequently used commands? Like maybe holding down the shift key and then hitting the right mouse button (reset)? If you know how to set up your f-key menu you are more than halfway there to this groovy tip.

**Step One:** Click *Workspace>Customize*

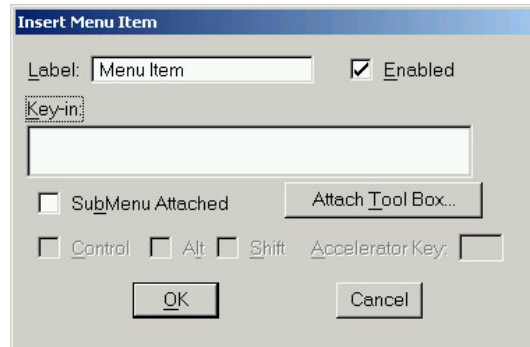
**Step Two:** Click the "View Pop-up" tab



*This is the dialog box that will come up after selecting the "View Pop-up" tab.*

**Step Three:** Change from MicroStation to WSDOT under "Available Menus From"

**Step Four:** Click the "Insert" button.



*This is the dialog box that will come up after selecting the "Insert" button.*

**Step Five:** Change the label from "Menu Item" to the name you would like.

**Step Six:** Enter your key-in command.

**Step Seven:** Click "OK"

**Step Eight:** Click "Save"

**Step Nine:** Close the "Customize" dialog box

You are ready to try out your new pop-up menu commands. Hold down the "Shift" key and right click your mouse in the drawing window. The pop-up menu will appear and you can execute the command you just entered.

\*\*\*Note: To achieve the horizontal line as a separator. Replace "Menu Item" with "-" as the name. Put nothing else on the form, this will create the horizontal separator.\*\*\*